

Incenter - \angle bisectors

Incenter Theorem:

1. Construct the 3 **angle bisectors** of the triangle.
2. Label the point of concurrency P.
3. Construct the 3 \perp lines from the sides of the triangle to point P.
4. Label each bisector intersection as X, Y and Z and Measure each distance: PX = _____ PY = _____ PZ = _____
5. Compare the distances you measured in part 4. Use this to come up with the Incenter Theorem.
6. Construct the inscribed circle using point P as the center. The circle should just fit inside your triangle, touching each side of the triangle at the \perp line.

