- Find the x and y intercepts
- Find the domain
- Plot specific points on each graph
  - If one of the parts does not exist put NONE.
- Each item should be written as an equation or coordinate pair.

Create an equation that satisfies the conditions:

1. A rational function with asymptotes:

$$x = -2$$
,  $x = 1$ , and  $y = 3$ 

$$f(x) = \frac{3x^2}{(x+2)(x-1)}$$

3. A rational function with asymptotes:

$$x = -3$$
,  $x = 4$ , and  $y = 1$  and x intercepts (2, 0) and (3, 0)

$$f(x) = \frac{(x-3)(x-2)}{(x+3)(x-4)}$$

2. A rational function with asymptotes:

- Find any horizontal, vertical or slant asymptotes

$$x = 9$$
, and  $y = 0$ 

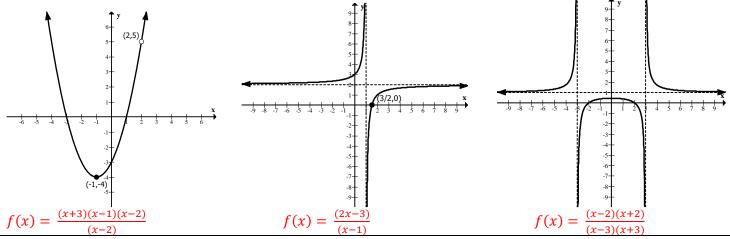
- Find any holes

$$f(x) = \frac{1}{(x-9)}$$

4. A rational function with no vertical asymptotes and a y – intercept of 3

$$f(x) = \frac{3}{x^2 + 1}$$

5. Find the equation for each rational function.



- 6. True or False. Explain your answer.
- a) A rational function can have a vertical, horizontal, and slant asymptotes.

False a rational function will have a horizontal or a slant asymptote but not both.

b) It is possible to have a rational function with no y-intercept and no vertical asymptote.

True. The function would need to have a hole at x =0.  $f(x) = \frac{x}{x(x^2+1)}$ 

c) A rational function can cross a vertical asymptote but not a horizontal asymptote.

False, a rational function can cross a horizontal asymptote but not a vertical one.

d) Transforming a rational function 5 units to the right that has asymptotes of x = 3 and y = 2 will result in asymptotes at x = 8 and y = 7.

False translating the function 5 units to the right will move the vertical asymptote 5 to the right x = 8 but will not affect the horizontal asymptote.

e) The domain of a rational function will exclude the values of the vertical asymptotes and the holes.

True. If there is a vertical asymptote or a hole the function is undefined at that x value.

- 7. It will cost \$95,000 for research and development of a new computer game. Once completed, individual games can be produced for just \$1.55 each. If the first 275 disks are the given away as samples, the function  $C(x) = \frac{1.55x + 95,000}{1.025}$ determines the average production cost per disk where x is the total number of games produced.
- A. How many disks should be produced, so you can charge \$20 per disk?

Solve 20 =  $\frac{1.55x+95,000}{x-275}$  should give you 5448 disks

B. What is the minimum cost per disk?

\$1.55

- 8. Imagine that you own a T-shirt business. The cost of creating the design and purchasing printing supplies is \$800. In addition, the cost of each T-shirt is \$4.75. The average cost per T-shirt for the business to manufacture x T-shirts is  $C(x) = \frac{4.75x + 800}{x}$ .
- A. Find the average cost per T-shirt when x = 100, 1000, and 10,000.

If x = 100: \$12.75, if x = 1000: \$5.55, and if x = 10,000: \$4.83).

B. What is the minimum cost per T-shirt? The horizontal asymptote \$4.75

